**Leon Oelen  
Mobile Applications Project 2020  
DIN17SP**

**Project Plan**

Development of a mobile application using the Flutter framework. Personal aim to learn the basics of Dart prior to starting development on the project. Goal for the mobile application is to be World of Warcraft-themed and have features similar to the World of Warcraft mobile armory application which was discontinued two years ago. This application could also serve as a “pocket buddy” for World of Warcraft players, that would include resources and guides all in one place. World of Warcraft is 16 years old, and people have started to minmax everything they possibly can. To do this, there are numerous different tools and lots of different places to look. This app could help put everything into one place.   
  
**Backup Project Plan**

Still using the Flutter framework, but a different idea for an application. A more ‘basic’ application such as a chat app, a social media app, or a webstore of some sort. There are lots of resources available to build apps like these and it’s easy to give them a personal touch.   
  
**Tools**

* Android Studio
* VScode
* Firebase if using a database
* Excel for work time tracking
* Possible wireframing software
* Word document to break down the work into segments/weekly tracking, one-man “agile” style